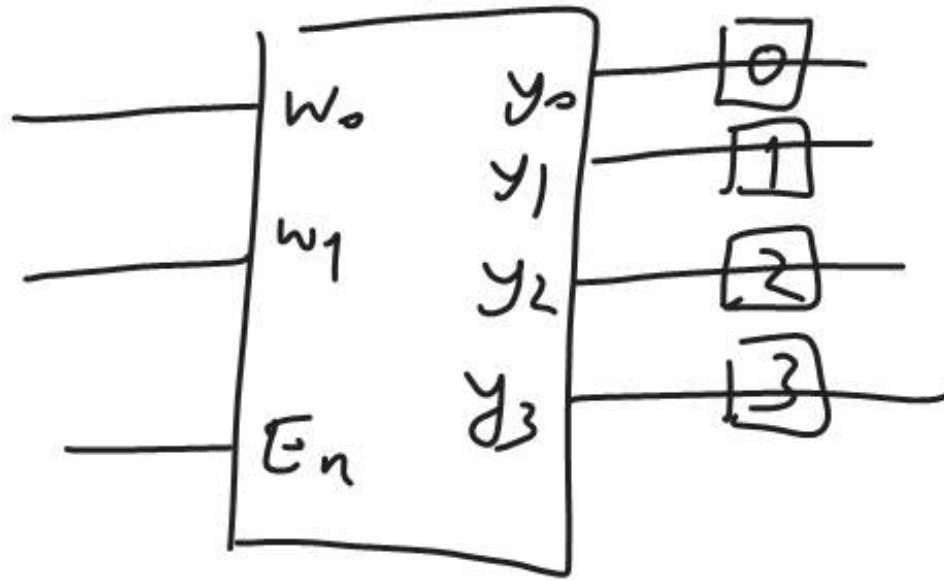


ex a 2-to-4 binary decoder 03.03.2011

(C)



\bar{E}_n	w_1	w_0	y_0	y_1	y_2	y_3
1	0	0	1	0	0	0
1	0	1	0	1	0	0
1	1	0	0	0	1	0
1	1	1	0	0	0	1
0	X	X	0	0	0	0

LIBRARY ieee;

USE ieee.std_logic_1164.all;

ENTITY DE22TO4 IS

PORT (W: IN STD_LOGIC_VECTOR (1 DOWN TO 0);
 \bar{E}_n : IN STD_LOGIC;

```

y: out >= STD_LOGIC_VECTOR (0 TO 3));
END DEC2TO4;

```

ARCHITECTURE Behavior of DEC2TO4 IS
 SIGNAL Enw: STD_LOGIC_VECTOR (2 DOWNTO 0);
 BEGIN

Enw <= Enw; Concatenation

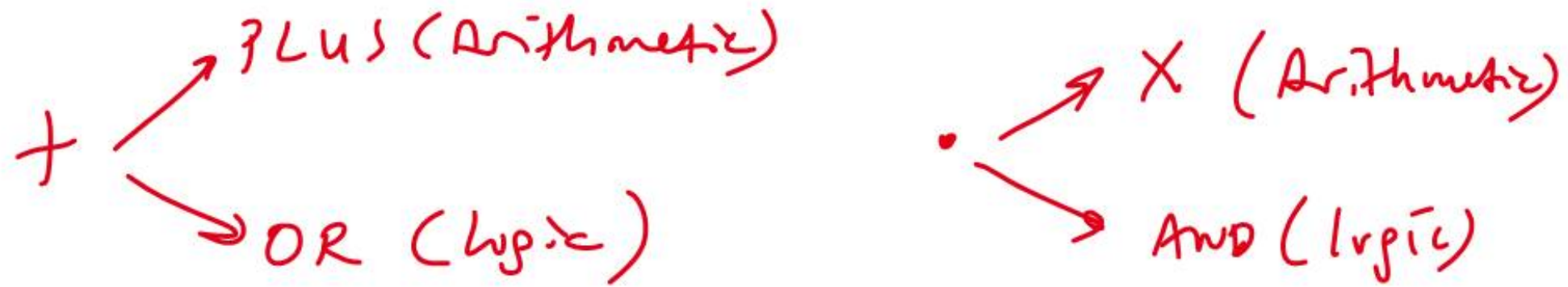
WITH Enw SELECT

$y \leftarrow$ "1000" WHEN "100"
 "0100" WHEN "101"
 "0010" WHEN "110"
 "0001" WHEN "111"
 "0000" WHEN OTHERS;

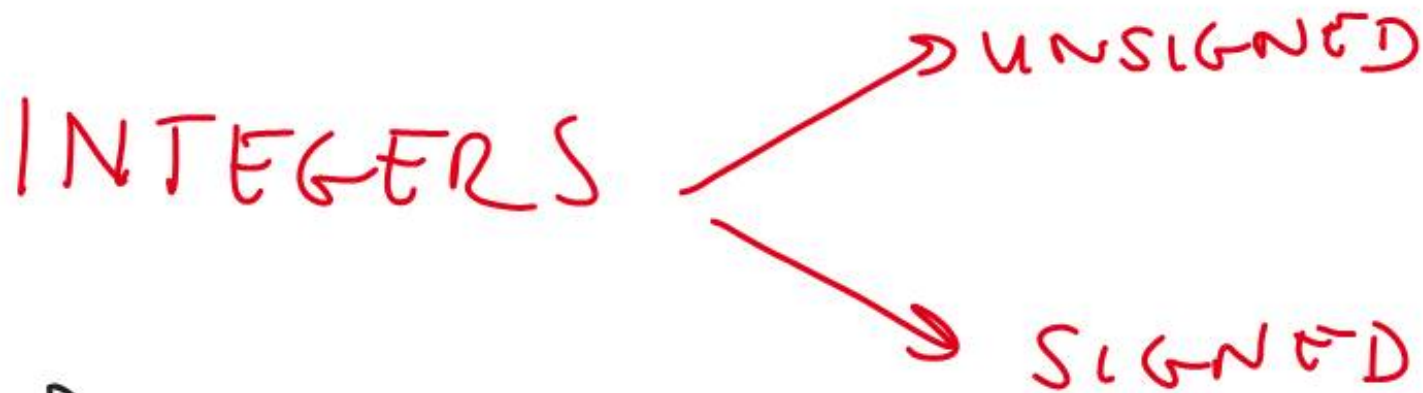
$\begin{matrix} E_1 & w_1 & w_0 \\ \downarrow & \downarrow & \downarrow \\ "100" & "101" & "110" \\ & & "111" \end{matrix}$

EWB Behavior:

ARITHMETIC CIRCUITS



— \Rightarrow subtraction (arithmetic)



$D = d_{n-1} d_{n-2} \dots d_1 d_0 \Rightarrow$ digits - decimal

326 \rightarrow a 3 digit decimal number.

$V(D)$ = value of the decimal number:

$$d_{n-1} \times 10^{n-1} + d_{n-2} \times 10^{n-2} + \dots + d_1 \times 10^1 + d_0 \times 10^0$$

\downarrow \downarrow
 Digit base-10 (radix 10)

A binary number = $b_{n-1} \cdot b_{n-2} \dots b_1 b_0$

$$V(B) = \sum_{i=0}^{n-1} b_i \cdot 2^i = b_{n-1} \times 2^{n-1} + b_{n-2} \times 2^{n-2} + \dots + b_1 \cdot 2 + b_0 \cdot 2^0$$

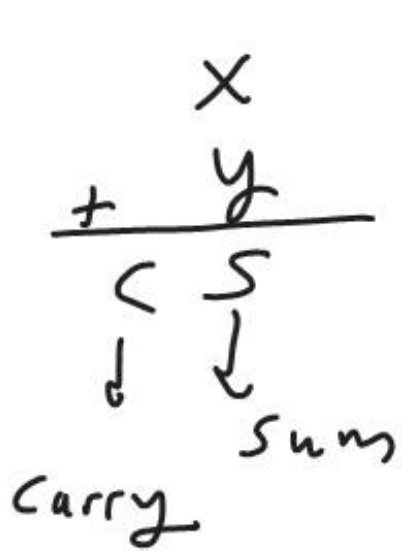
5 bits $n=5$

$$\underline{ex} \quad (10011)_2 \Rightarrow V = 1 \times 2^4 + 0 \times 2^3 + 0 \times 2^2 + 1 \times 2^1 + 1 \times 2^0$$

$$V = 2^4 + 2 + 1 = 19_{10}$$

b_4 b_3 b_2 b_1 b_0

ADDITION OF UNSIGNED NUMBERS



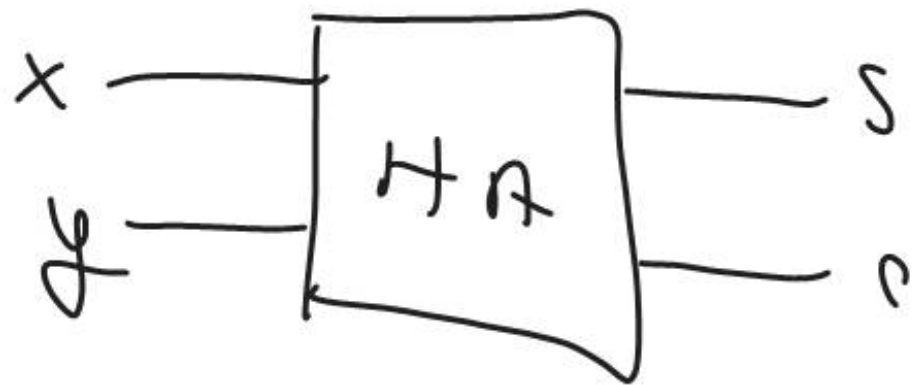
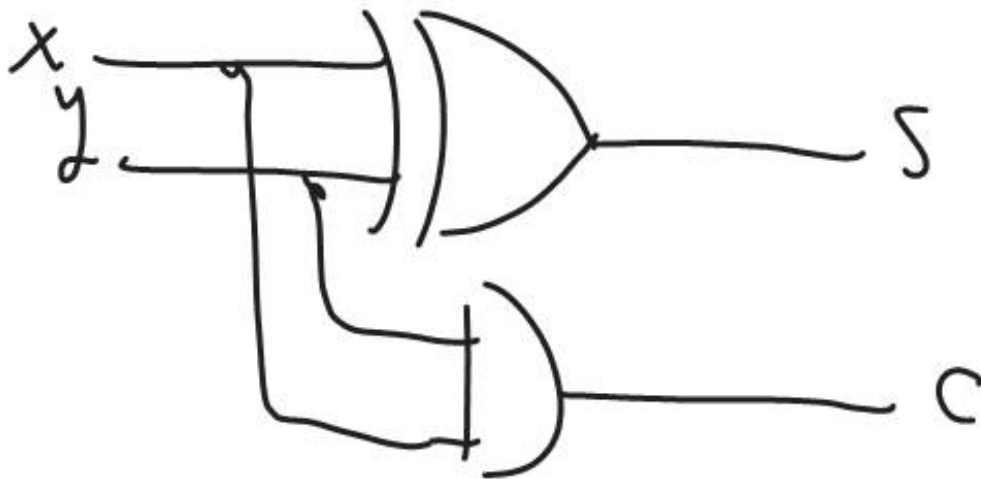
x	y	S	C
0	0	0	0
0	1	1	0
1	0	1	0
1	1	0	1

$$1 + 1 = 10$$

HALF ADDER

$$S = x \oplus y$$

$$C = x \cdot y$$



Carry in

FULL ADDER

Carry out
Sum

C_i	x_i	y_i	C_{i+1}	S_i
0	0	0	0	0
0	0	1	0	1
0	1	0	0	1
0	1	1	1	0
1	0	0	0	1
1	0	1	1	0
1	1	0	1	0
1	1	1	1	1

$S_i = x_i \oplus y_i$

C_i	00	01	11	10
0	0	1	0	1
1	1	0	1	0

$$S_i = x_i \oplus y_i \oplus C_i$$

$$= (x_i \oplus y_i) \oplus C_i$$

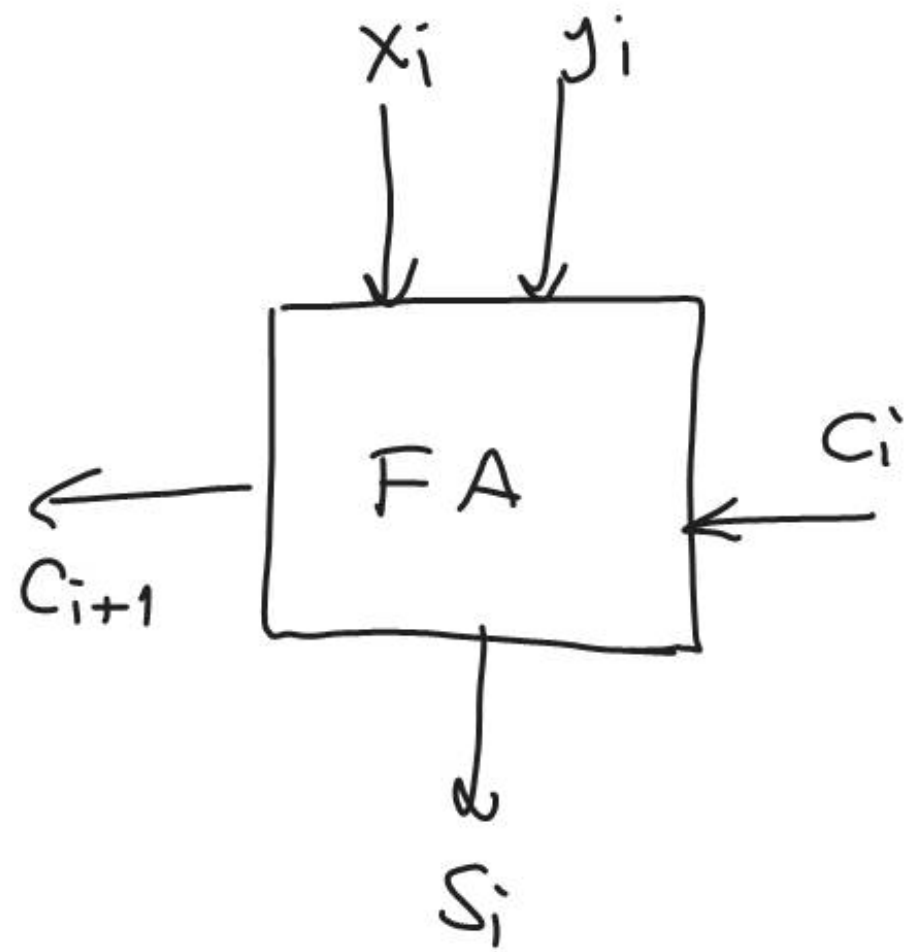
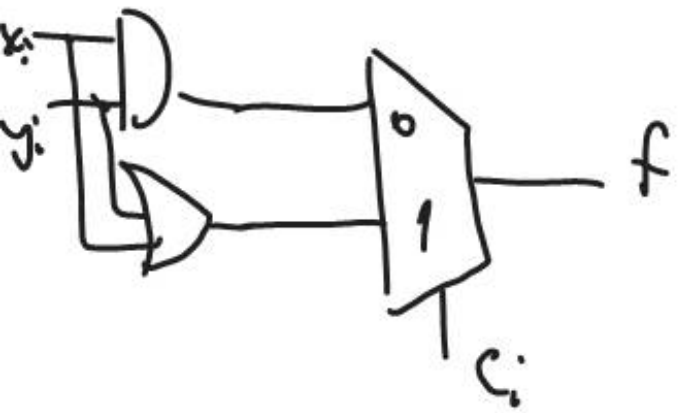
$$= (x_i \oplus y_i) C_i + (x_i \oplus y_i) \overline{C_i}$$

C_{i+1} $x_i y_i$ 01 11 10
 C_i 00 01 11 10
 0 0 0 1 0
 1 0 1 1 1

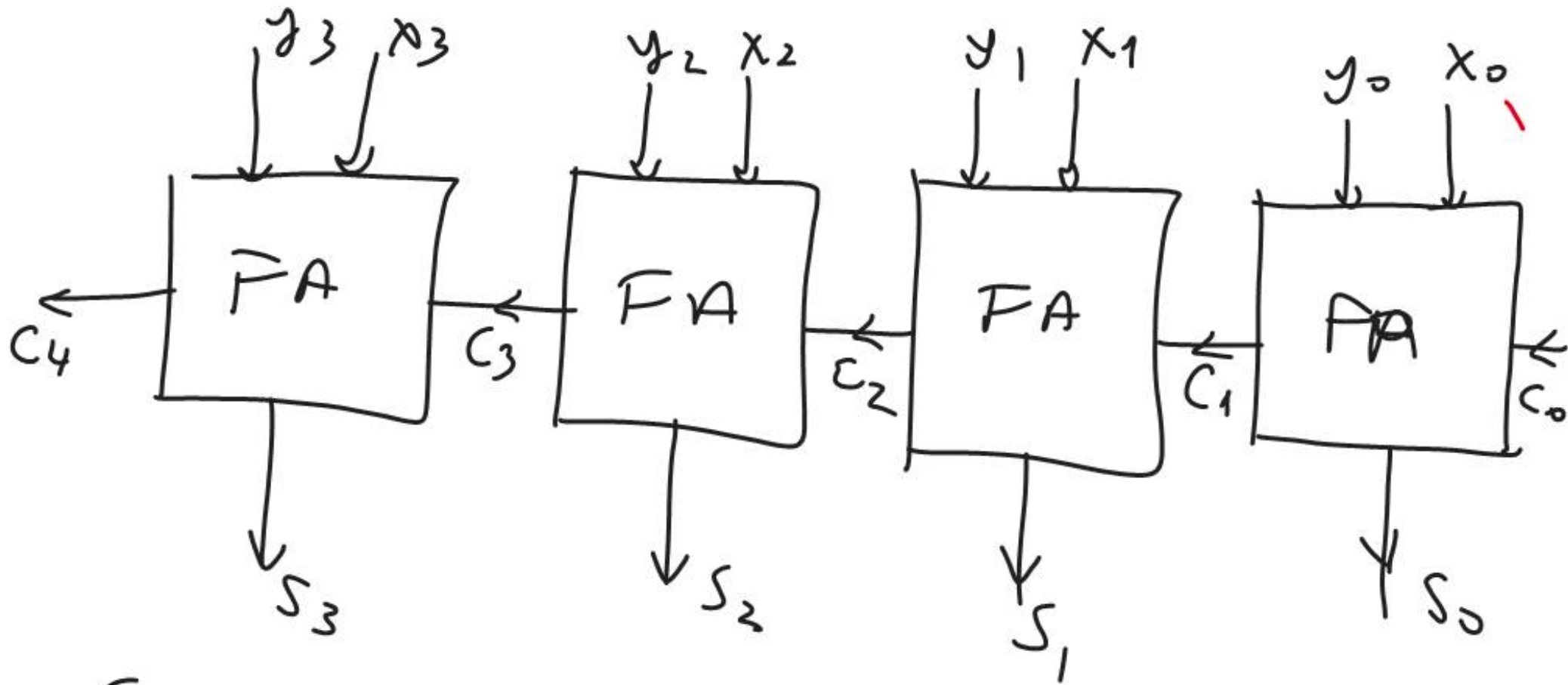
$$C_{i+1} = C_i x_i + C_i y_i + x_i y_i$$

Majority function

$$C_{i+1} = \bar{C}_i x_i y_i + C_i (x_i + y_i)$$



A Ripple Carry Adder (4-bit)



Carry is propagated, and the summation at each FA cell should wait for the carry generated from the previous FA cell.

Look ahead carry generation:

$$C_{i+1} = x_i \cdot y_i + C_i x_i + C_i y_i$$

$$C_{i+1} = \underbrace{x_i \cdot y_i}_{\text{generation function } g_i} + C_i \underbrace{(x_i + y_i)}_{\text{propagation function } = P_i}$$

generation
function g_i

propagation
function = P_i

$$C_{i+1} = g_i + P_i C_i$$

$$C_{i+1} = g_i + P_i (g_{i-1} + P_{i-1} C_{i-1})$$

$$C_{i+1} = g_i + P_i g_{i-1} + P_i P_{i-1} C_{i-1}$$

$$C_{i+1} = g_i + P_i g_{i-1} + P_i P_{i-1} (g_{i-2} + P_{i-2} C_{i-2})$$

$$C_{i+1} = g_i + P_i g_{i-1} + P_i P_{i-1} g_{i-2} + P_i P_{i-1} P_{i-2} C_{i-2}$$

In the end each carry bit can be obtained as a function of only x_i, y_i and c_0 .

This means, knowing x_i, y_i and c_0 , all carry bits can be generated instantly by a logic circuit for each. This increases the complexity but all sum and carry bits are instantly generated and with today's technology it's not a big deal.

SIGNED NUMBERS

- ① Sign and magnitude $\rightarrow +5_{10} = +101_2$
 $-5 = -101$
- ② 1's complement
- ③ 2's complement

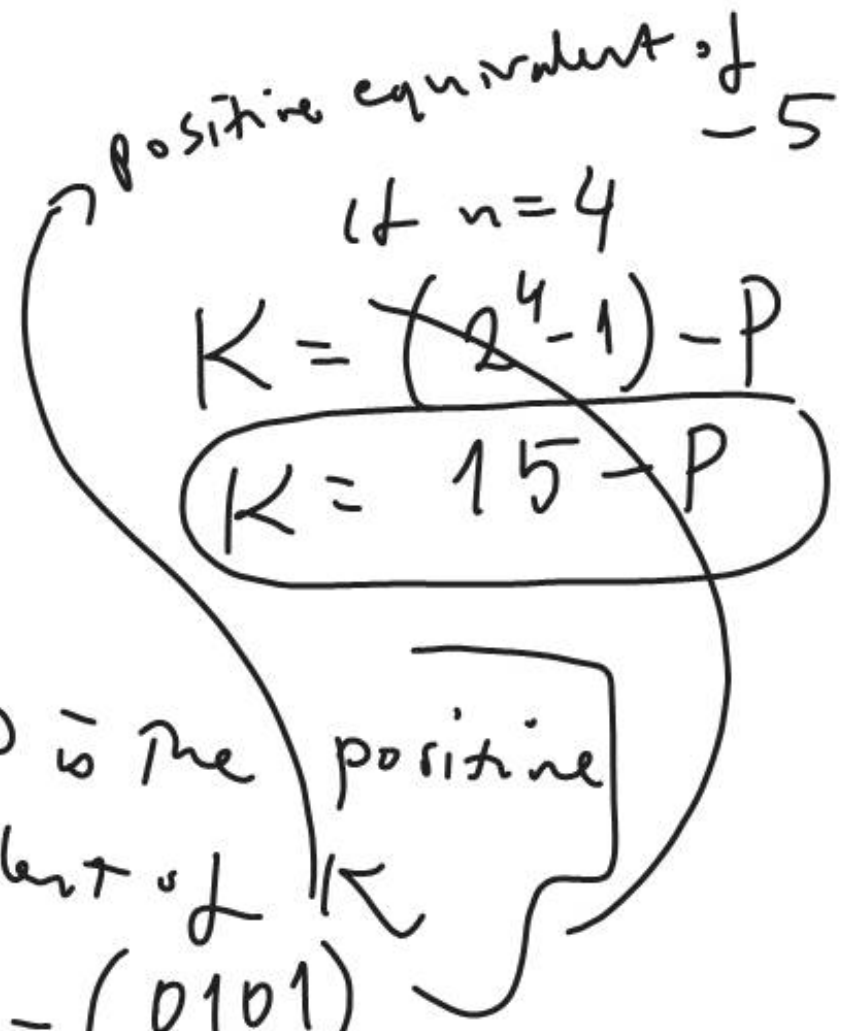
1'S COMPLEMENT

n-bit negative number K

$$K = (2^n - 1) - P$$

where P is the positive equivalent of K

ex $-5_{10} = (15_{10} - P)$ $-5_{10} = (1111)_2 - (0101)_{+5}$



$$-5_{10} = (1111)_2 - \underbrace{(0101)}_{\substack{+5 \\ P}} = 1010_2$$

$$\begin{array}{r} 1111 \\ - 0101 \\ \hline 1010 \end{array}$$

4-bit ($n=4$)

$$+5 \Rightarrow 0101$$

↓ ↓ ↓ ↓

$$-5 \Rightarrow \underline{1010}$$

First bit (Leftmost Bit = LMB)

is the sign bit.
 LMB = 1 → negative
 LMB = 0 → positive

(take each bit's complement

to obtain the 1's complement)

It has 2 ZEROS!

$$0000 = 0_{10}$$

$$1111 = 0_{10}$$

$$\text{positive } 0 = (2^{n-1})$$

$$\text{negative } 0 = -(2^{n-1})$$

positive		negative	
0000	0	1111	-0
0001	1	1110	-1
0010	2	1101	-2
0011	3	1100	-3
0100	4	1011	-4
0101	5	1010	-5
0110	6	1001	-6
0111	7	1000	-7

③ 2'S COMPLEMENT SIGNED NUMBERS

$$K = 2^n - P$$

positive equivalent
of K

K is a negative number in
2's complement
system.

ex Decimal, 2-digit $n=2$

$$K = 10^2 - P$$

$$K = 10^n - P$$

base

$$65 \Rightarrow -35$$

$$-35 = 10^2 - (35) = 100 - 35 = \textcircled{65}$$

In binary integer signed numbers

$$A_2 = 10011 \Rightarrow 2\text{'s complement of } A = \begin{array}{r} 01100 \\ + \quad \quad 1 \\ \hline 01101 \end{array}$$

$n=4$
positive

0000
0001
0010
0011
0100
0101
0110
0111

negative

1111 $\rightarrow -1_{10}$
1110 $\rightarrow -2$
1101 $\rightarrow -3$
1100 $\rightarrow -4$
1011 $\rightarrow -5$
1010 $\rightarrow -6$
1001 $\rightarrow -7$
1000 $\rightarrow -8$

$$\begin{array}{r} 1111 \\ + \quad \quad 1 \\ \hline 0000 \end{array}$$

$2^{n-1} - 1$ positive
 $2^n - 1$ negative

sign bit